

# Predictive Runtime Enforcement

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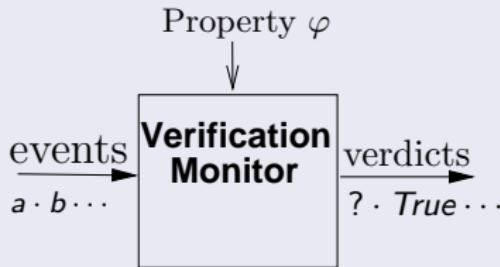
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Computational Logic Day 2016, Aalto University, Finland

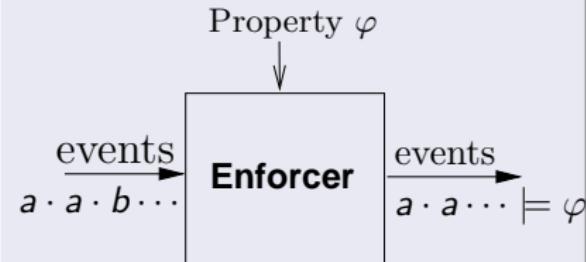
# Runtime verification and enforcement

## Runtime verification



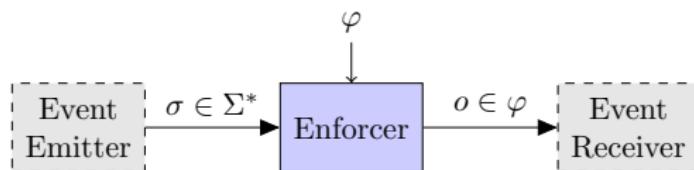
- Does  $\sigma$  satisfy  $\varphi$  ?
- Output: stream of **verdicts**.

## Runtime enforcement

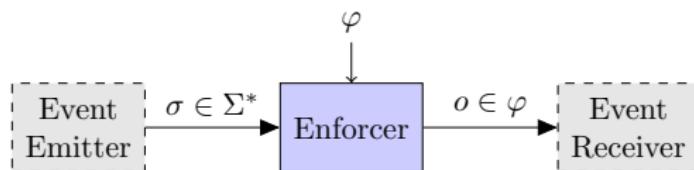


- Input: stream of events.
- **Modified** to satisfy the property.
- Output: stream of **events**.

# Runtime enforcement (previous work: **non-predictive**)



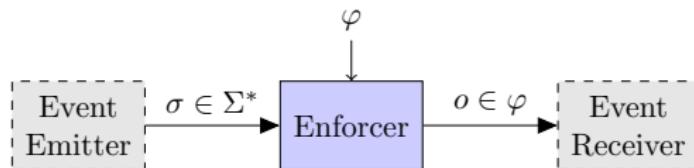
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## Enforcer for $\varphi$ operating at runtime

- $\varphi$ : any regular property (defined as automaton).

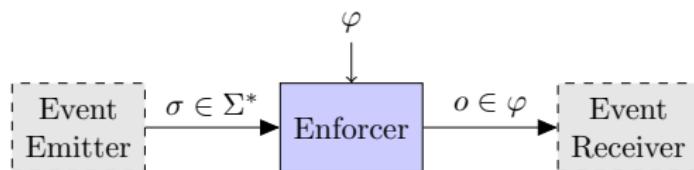
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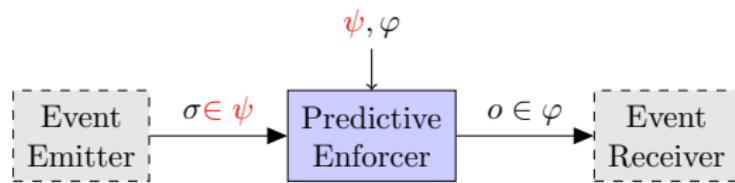
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  - Output ( $o \in \Sigma^*$ ): a sequence of events such that  $o \models \varphi$ .

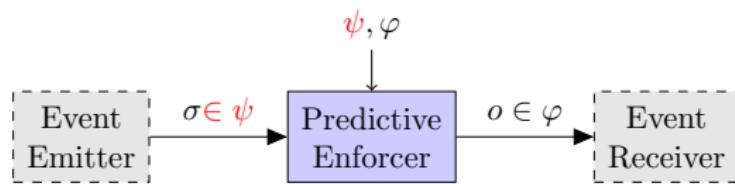
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## Predictive enforcer for $\varphi$ operating at runtime

- Given property  $\varphi$  (to enforce) and **input property  $\psi$**  defined as automaton.
- Automatically synthesize an enforcer.

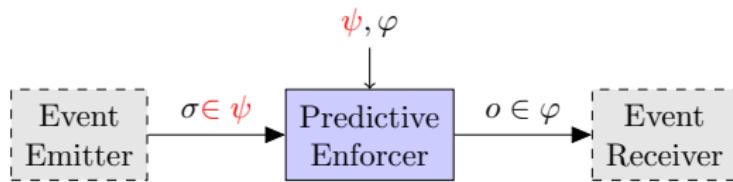
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- Automatically synthesize an enforcer.
  - Input ( $\sigma \in \psi$ ):** Event emitter is not a black-box.
  - Output ( $o \in \Sigma^*$ ):** a sequence of events  $o \models \varphi$ .
  - Predictive enforcer should satisfy soundness, transparency, monotonicity, and **urgency** constraints.
  - Urgency related to using  $\psi$  and release input events earlier whenever possible.

# Predictive runtime enforcement (motivations)

## Motivations

- Consider a-priori knowledge of the system (event emitter) is available.
  - Model, information extracted using static-analysis etc.
- Provide a-priori knowledge of the system (event emitter) to the enforcer.
  - Event emitter is not a black-box.
  - How enforcer can benefit from model/knowledge of the system?
  - Does it help to provide better QoS (eg: output some events earlier)?

## Example

- Non-safety properties (release events earlier instead of delaying).

# Related works

## Runtime Enforcement: non-predictive

- Enforceable security policies – F. B. Schneider et al-2000.
- Runtime enforcement of non-safety policies – J. Ligatti et al-2009.
- Enforcement monitoring wrt. the safety-progress classification of properties – Y. Falcone et al-2010.
- Runtime enforcement of timed properties – S. Pinisetty et al-2012.
- Runtime enforcement for reactive systems – R. Bloem et al-2015.

# Outline

## 1 Introduction

## 2 Formal Problem Definition

## 3 Automatic Enforcer Synthesis

- Functional Definition
- Algorithm

## 4 Conclusion

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2 Formal Problem Definition

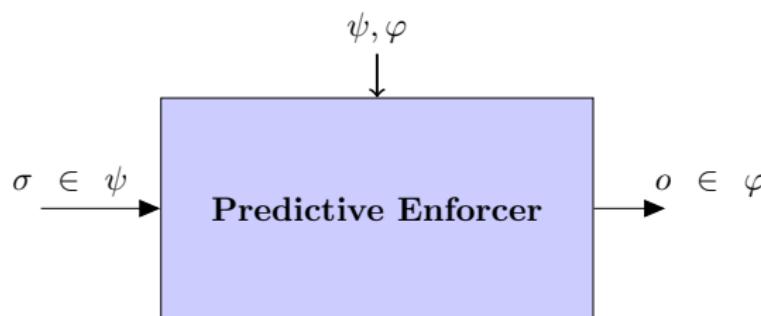
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# Predictive enforcer

Given properties  $\psi$  (input property) and  $\varphi$  (to enforce):



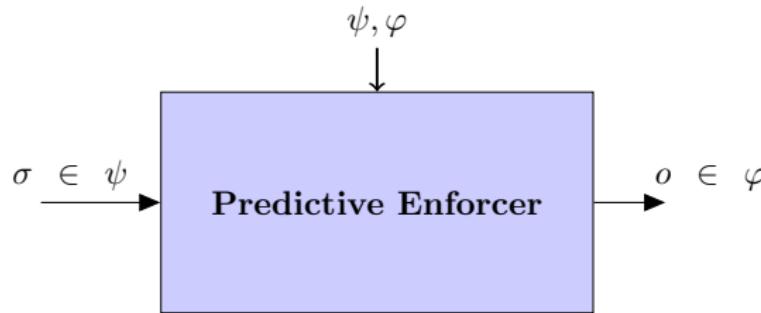
## What can an enforcer do?

Enforcer augmented with a **memorization mechanism**.

- CAN delay events.
- CANNOT insert nor delete events.
- CANNOT change the order of events.

# Formal problem definition

Properties  $\psi$  (input property) and  $\varphi$  (to enforce).



## Predictive enforcer for $\psi, \varphi$

Given properties  $\psi, \varphi \subseteq \Sigma^*$ , a *predictive enforcer* is a function  $E_{\psi, \varphi} : \Sigma^* \rightarrow \Sigma^*$  satisfying the following constraints:

- ① Soundness
- ② Transparency
- ③ Monotonicity
- ④ Urgency

# Soundness

Output is correct (satisfies  $\varphi$ )

$$\forall \sigma \in \psi : E_{\psi, \varphi}(\sigma) \neq \epsilon \implies E_{\psi, \varphi}(\sigma) \in \varphi.$$

# Transparency

TR1: events can be delayed

$$\forall \sigma \in \Sigma^* : E_{\psi, \varphi}(\sigma) \preccurlyeq \sigma.$$

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$$\forall \sigma \in \Sigma^* : E_{\psi, \varphi}(\sigma) \preccurlyeq \sigma.$$

TR2: observed input satisfies  $\varphi$

$$\forall \sigma \in \Sigma^* : \sigma \in \varphi \implies E_{\psi, \varphi}(\sigma) = \sigma$$

# Monotonicity

Modify output only by appending new events

$$\forall \sigma, \sigma' \in \Sigma^* : \sigma \preccurlyeq \sigma' \implies E_{\psi, \varphi}(\sigma) \preccurlyeq E_{\psi, \varphi}(\sigma')$$

# Urgency

Release observed input ASAP predicting future input using  $\psi$

$$\begin{aligned} \forall \sigma \in \Sigma^* : (\forall \sigma_{\text{con}} \in \Sigma^* : \sigma \cdot \sigma_{\text{con}} \in \psi \implies \\ \exists \sigma' \in \Sigma^* : \sigma' \preccurlyeq \sigma_{\text{con}} \wedge \sigma \cdot \sigma' \in \varphi) \implies E_{\psi, \varphi}(\sigma) = \sigma \end{aligned}$$

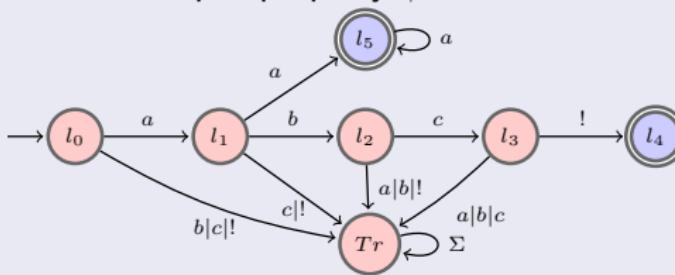
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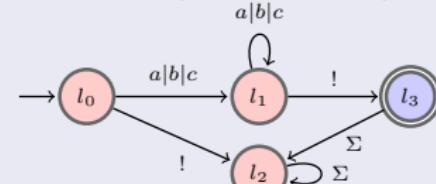
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## Example

Input property  $\psi$



Property to enforce  $\varphi$



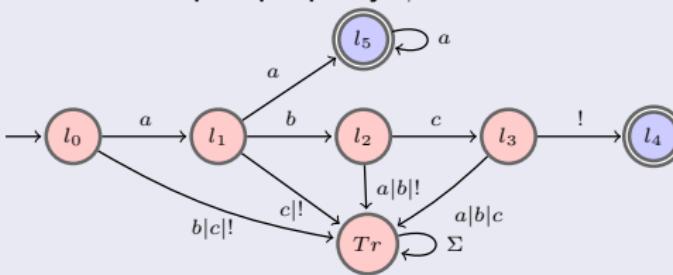
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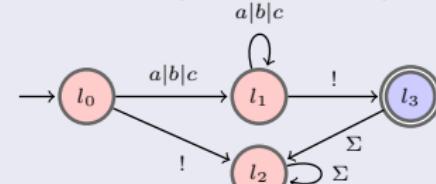
## Example

Input property  $\psi$



- $\sigma = a \notin \varphi$

Property to enforce  $\varphi$



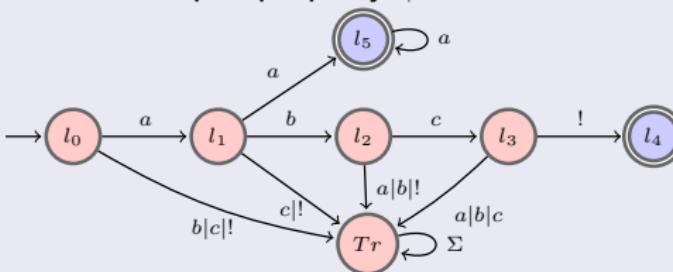
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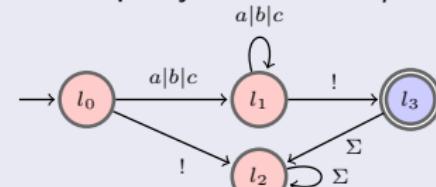
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Input property  $\psi$



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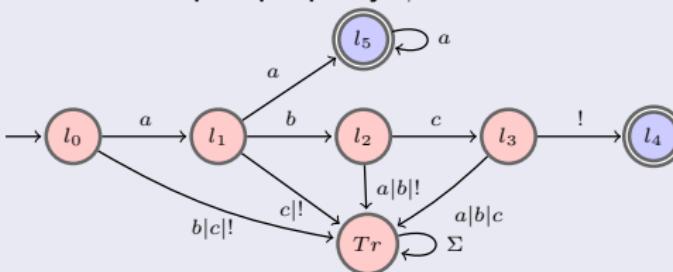
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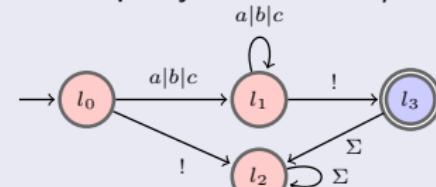
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## Example

Input property  $\psi$



Property to enforce  $\varphi$



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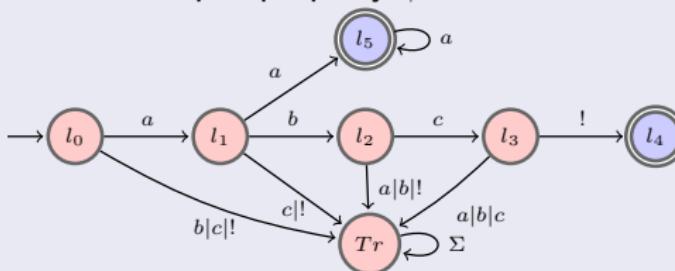
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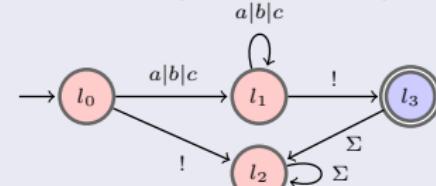
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## Example

Input property  $\psi$



Property to enforce  $\varphi$



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- $\sigma = a \cdot b \notin \varphi$

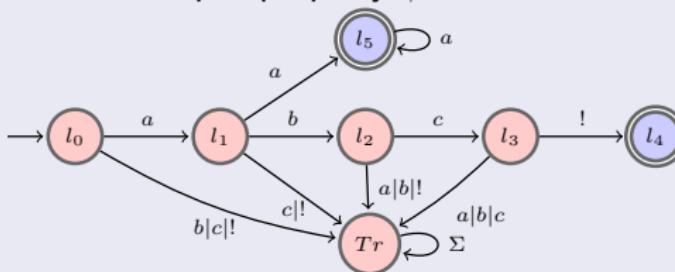
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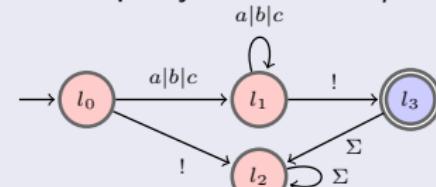
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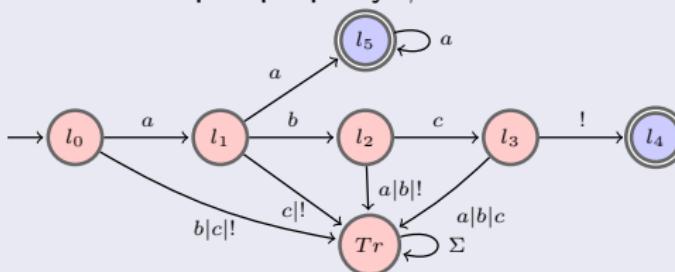
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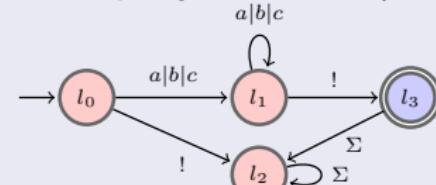
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- $\sigma = a \notin \varphi$ ,  $\sigma_{\text{con}} = \{b \cdot c \cdot !, a \cdot a \cdot a \cdots a\}$ , **WAIT**.
- $\sigma = a \cdot b \notin \varphi$ ,  $\sigma_{\text{con}} = \{c \cdot !\}$ , **RELEASE a · b**.



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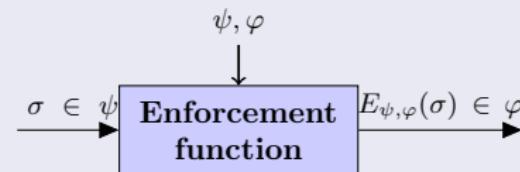
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# Functional definition

$$E_{\psi, \varphi} : \Sigma^* \rightarrow \Sigma^*$$

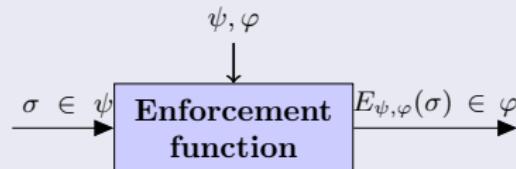
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# Functional definition

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$$\text{store}_{\psi, \varphi} : \Sigma^* \rightarrow \Sigma^* \times \Sigma^*$$

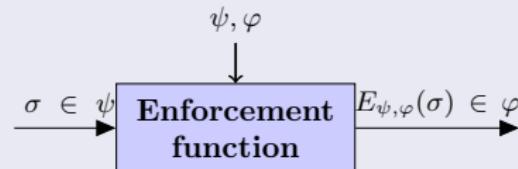
$\text{store}_{\psi, \varphi}(\sigma)$  is a pair:

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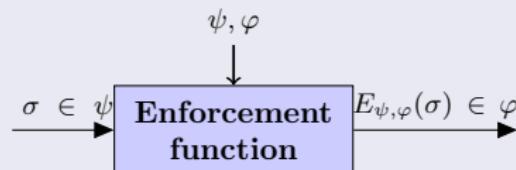
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Suppose  $(\sigma_s, \sigma_c) = \text{store}_{\psi, \varphi}(\sigma)$

$$\text{store}_{\psi, \varphi}(\sigma \cdot a) = \begin{cases} (\sigma_s \cdot \sigma_c \cdot a, \epsilon) & \text{if } \kappa_{\psi, \varphi}(\sigma_s \cdot \sigma_c \cdot a), \\ (\sigma_s, \sigma_c \cdot a) & \text{otherwise} \end{cases}$$

where  $\kappa_{\psi, \varphi}$  tests the hypothesis of the **Urgency** constraint.

# Functional definition satisfies constraints

## Theorem

*The functional definition we previously saw satisfies the following constraints:*

- ① Soundness
- ② Transparency
- ③ Monotonicity
- ④ Urgency

## Isabelle proofs

<https://github.com/isabelle-theory/PredictiveRuntimeEnforcement>

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# Enforcement algorithm

Input:  $\mathcal{A}_\psi = (Q_\psi, q_\psi, \Sigma, \delta_\psi, F_\psi)$ ,  $\mathcal{A}_\varphi = (Q_\varphi, q_\varphi, \Sigma, \delta_\varphi, F_\varphi)$ .

## Online algorithm

initialize memory, automata current states;

**while** *True* **do**

    WAIT for input event;

    UPDATE current states;

**if** ( $\kappa_{\psi,\varphi}()$ ) **then**

        RELEASE memory content and input event;

**else**

        ADD input event to memory;

**end**

**end**



# Implementation of $\kappa_{\psi,\varphi}$

Input:  $\mathcal{A}_\psi = (Q_\psi, q_\psi, \Sigma, \delta_\psi, F_\psi)$ ,  $\mathcal{A}_\varphi = (Q_\varphi, q_\varphi, \Sigma, \delta_\varphi, F_\varphi)$ .

Testing  $\kappa_{\psi,\varphi}(\sigma)$  by checking emptiness of a regular language

- $p$  = state in  $\mathcal{A}_\psi$  upon reading  $\sigma$ .
- $q$  = state in  $\mathcal{A}_\varphi$  upon reading  $\sigma$ .

$$\kappa_{\psi,\varphi}(\sigma) \iff \mathcal{L}(\mathcal{A}_\psi \times \overline{\mathcal{B}_\varphi}, (p, q)) = \emptyset$$

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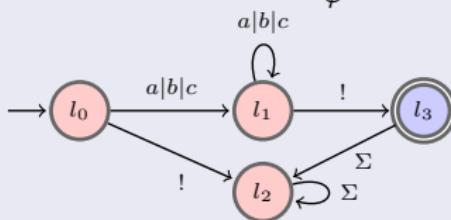
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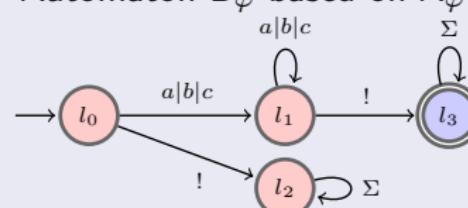
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## Automaton $B_\varphi$

Automaton  $A_\varphi$ .



Automaton  $B_\varphi$  based on  $A_\varphi$ .



# Enforcement algorithm

## Predictive Enforcer

```
1:  $\sigma_c \leftarrow \epsilon$ 
2:  $p, q \leftarrow q_\psi, q_\varphi$ 
3:  $\mathcal{C} \leftarrow \mathcal{A}_\psi \times \overline{\mathcal{B}}_\varphi$ 
4: while true do
5:    $a \leftarrow \text{await\_event}()$ 
6:    $p, q \leftarrow \delta_\psi(p, a), \delta_\varphi(q, a)$ 
7:   if  $\mathcal{L}(\mathcal{C}, (p, q)) = \emptyset$  then
8:      $\text{release}(\sigma_c \cdot a)$ 
9:    $\sigma_c \leftarrow \epsilon$ 
10:  else
11:     $\sigma_c \leftarrow \sigma_c \cdot a$ 
12:  end if
13: end while
```

## Complexity

- Product automaton  $\mathcal{C}$ , emptiness test for every state in  $\mathcal{C}$  (off-line).
- Constant on-line time complexity.

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  - A-priori knowledge of system behavior  $\psi$ .
  - Predicting future using  $\psi$  (**Urgency** constraint).
  - Urgency ensures that enforcer reacts ASAP.

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- Properties  $\varphi$  and  $\psi$  are regular languages (modeled as automata).
- Enforcer synthesis.
- Algorithms implementing these mechanisms in constant on-line time.
- Proofs in Isabelle.
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## Future Work

- Predictive RE for real-time properties.
- Implementation, case-studies.

# Conclusion and Future Work

## Conclusion

- Introduced **predictive RE** framework.
  - A-priori knowledge of system behavior  $\psi$ .
  - Predicting future using  $\psi$  (**Urgency** constraint).
  - Urgency ensures that enforcer reacts ASAP.
- Properties  $\varphi$  and  $\psi$  are regular languages (modeled as automata).
- Enforcer synthesis.
- Algorithms implementing these mechanisms in constant on-line time.
- Proofs in Isabelle.
- Implementation: <https://github.com/SrinivasPinisetty/PredictiveRE>.

## Future Work

- Predictive RE for real-time properties.
- Implementation, case-studies.

Thank you!!, Questions?

